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Embedded Systems Architecture - Tammy Noergaard 2012-12-31 Embedded Systems Architecture is a practical and technical guide to understanding the components that make up an embedded system's architecture. This book is perfect for those starting out as technical professionals such as engineers, programmers and designers of embedded systems; and also for students of computer science, computer engineering and electrical engineering. It gives a much-

needed 'big picture' for recently graduated engineers grappling with understanding the design of real-world systems for the first time, and provides professionals with a systems-level picture of the key elements that can go into an embedded design, providing a firm foundation on which to build their skills. Real-world approach to the fundamentals, as well as the design and architecture process, makes this book a popular reference for the daunted or the inexperienced: if in doubt, the answer is in here! Fully updated with new coverage of FPGAs, testing, middleware and the latest programming techniques in C, plus complete source code and sample code, reference designs and tools online make this the complete package Visit the companion web site at http://booksite.elsevier.com/9780123821966/ for source code, design examples, data sheets and more A true introductory book, provides a comprehensive get up and running reference for those new to the field, and updating skills: assumes no prior knowledge beyond undergrad level electrical engineering Addresses the needs of practicing engineers, enabling it to get to the point more directly, and cover more ground. Covers hardware, software and middleware in a single volume Includes a library of design examples and design tools, plus a complete set of source code and embedded systems design tutorial materials from companion website

Advances in Communication Systems and Networks - J. Jayakumari 2020-06-13 This book presents the selected peer-reviewed papers from the International Conference on Communication Systems and Networks (ComNet) 2019. Highlighting the latest findings, ideas, developments and applications in all areas of advanced communication systems and networking, it covers a variety of topics, including next-generation wireless technologies such as 5G, new hardware platforms,

antenna design, applications of artificial intelligence (AI), signal processing and optimization techniques. Given its scope, this book can be useful for beginners, researchers and professionals working in wireless communication and networks, and other allied fields.

Communication systems - Athol Bruce Carlson 1981

Electromagnetics and Network Theory and their Microwave Technology Applications - Stefan Lindenmeier 2011-07-13 This volume provides a discussion of the challenges and perspectives of electromagnetics and network theory and their microwave applications in all aspects. It collects the most interesting contribution of the symposium dedicated to Professor Peter Russer held in October 2009 in Munich.

A Practical Introduction to Hardware/Software Codesign - Patrick R. Schaumont 2010-09-09 This is a practical book for computer engineers who want to understand or implement hardware/software systems. It focuses on problems that require one to combine hardware design with software design – such problems can be solved with hardware/software codesign. When used properly, hardware/software co- sign works better than hardware design or software design alone: it can improve the overall performance of digital systems, and it can shorten their design time. Hardware/software codesign can help a designer to make trade-offs between the ?exibility and the performanceof a digital system. To achieve this, a designer needs to combine two radically different ways of design: the sequential way of dec- position in time, using software, with the parallel way of decomposition in space, using hardware. Intended Audience This book assumes that you have a basic understandingof hardware that you are - miliar with standard digital hardware componentssuch as registers,

logic gates, and components such as multiplexers and arithmetic operators. The book also assumes that you know how to write a program in C. These topics are usually covered in an introductory course on computer engineering or in a combination of courses on digital design and software engineering.

The Intel Microprocessors - Barry B. Brey 2009

FPGA Prototyping by VHDL Examples - Pong P. Chu 2018-01-25
A hands-on introduction to FPGA prototyping and SoC design This Second Edition of the popular book follows the same "learning-by-doing" approach to teach the fundamentals and practices of VHDL synthesis and FPGA prototyping. It uses a coherent series of examples to demonstrate the process to develop sophisticated digital circuits and IP (intellectual property) cores, integrate them into an SoC (system on a chip) framework, realize the system on an FPGA prototyping board, and verify the hardware and software operation. The examples start with simple gate-level circuits, progress gradually through the RT (register transfer) level modules, and lead to a functional embedded system with custom I/O peripherals and hardware accelerators. Although it is an introductory text, the examples are developed in a rigorous manner, and the derivations follow strict design guidelines and coding practices used for large, complex digital systems. The new edition is completely updated. It presents the hardware design in the SoC context and introduces the hardware-software co-design concept. Instead of treating examples as isolated entities, the book integrates them into a single coherent SoC platform that allows readers to explore both hardware and software "programmability" and develop complex and interesting embedded system projects. The revised edition: Adds four general-purpose IP cores,

which are multi-channel PWM (pulse width modulation) controller, I2C controller, SPI controller, and XADC (Xilinx analog-to-digital converter) controller. Introduces a music synthesizer constructed with a DDFS (direct digital frequency synthesis) module and an ADSR (attack-decay-sustain-release) envelop generator. Expands the original video controller into a complete stream-based video subsystem that incorporates a video synchronization circuit, a test pattern generator, an OSD (on-screen display) controller, a sprite generator, and a frame buffer. Introduces basic concepts of software-hardware co-design with Xilinx MicroBlaze MCS soft-core processor. Provides an overview of bus interconnect and interface circuit. Introduces basic embedded system software development. Suggests additional modules and peripherals for interesting and challenging projects. The FPGA Prototyping by VHDL Examples, Second Edition makes a natural companion text for introductory and advanced digital design courses and embedded system course. It also serves as an ideal self-teaching guide for practicing engineers who wish to learn more about this emerging area of interest. *Introduction to Digital Design Using Digilent FPGA Boards* - LBE Books 2009-05

Embedded Systems: An Integrated Approach - LyLa B. Das
Embedded Systems: An Integrated Approach is exclusively designed for the undergraduate courses in electronics and communication engineering as well as computer science engineering. This book is well-structured and covers all the important processors and their applications in a sequential manner. It begins with a highlight on the building blocks of the embedded systems, moves on to discuss the software aspects and new processors and finally concludes with an insightful study of important

applications. This book also contains an entire part dedicated to the ARM processor, its software requirements and the programming languages. Relevant case studies and examples supplement the main discussions in the text.

Embedded Computer Vision

- Branislav Kisacanin 2008-09-26 As a graduate student at Ohio State in the mid-1970s, I inherited a unique c- puter vision laboratory from the doctoral research of previous students. They had designed and built an early frame-grabber to deliver digitized color video from a (very large) electronic video camera on a tripod to a mini-computer (sic) with a (huge!) disk drive—about the size of four washing machines. They had also - signed a binary image array processor and programming language, complete with a user's guide, to facilitate designing software for this one-of-a-kindprocessor. The overall system enabled programmable real-time image processing at video rate for many operations. I had the whole lab to myself. I designed software that detected an object in the eldofview,trackeditsmovements inrealtime,anddisplayedarunni ngdescription of the events in English. For example: "An object has appeared in the upper right corner...Itismovingdownandtot heleft...Nowtheobjectisgettingc loser...The object moved out of sight to the left"—about like that. The algorithms were simple, relying on a suf cient image intensity difference to separate the object from the background (a plain wall). From computer vision papers I had read, I knew that vision in general imaging conditions is much more sophisticated. But it worked, it was great fun, and I was hooked.

Proceeding of the Second International Conference on Microelectronics, Computing & Communication Systems (McCs 2017) - Vijay Nath 2019-08-14 The volume presents high quality papers presented at the Second International

Conference on Microelectronics, Computing & Communication Systems (MCCS 2017). The book discusses recent trends in technology and advancement in MEMS and nanoelectronics, wireless communications, optical communication, instrumentation, signal processing, image processing, bioengineering, green energy, hybrid vehicles, environmental science, weather forecasting, cloud computing, renewable energy, RFID, CMOS sensors, actuators, transducers, telemetry systems, embedded systems, and sensor network applications. It includes original papers based on original theoretical, practical, experimental, simulations, development, application, measurement, and testing. The applications and solutions discussed in the book will serve as a good reference material for future works.

FPGA-Based Embedded System Developer's Guide - A. Arockia Bazil Raj 2018-04-09 The book covers various aspects of VHDL programming and FPGA interfacing with examples and sample codes giving an overview of VLSI technology, digital circuits design with VHDL, programming, components, functions and procedures, and arithmetic designs followed by coverage of the core of external I/O programming, algorithmic state machine based system design, and real-world interfacing examples. • Focus on real-world applications and peripherals interfacing for different applications like data acquisition, control, communication, display, computing, instrumentation, digital signal processing and top module design • Aims to be a quick reference guide to design digital architecture in the FPGA and develop system with RTC, data transmission protocols

Evolutionary Computing and Mobile Sustainable Networks - V. Suma 2020-07-31 This book features selected research papers presented at the International Conference on Evolutionary Computing and

Mobile Sustainable Networks (ICECMSN 2020), held at the Sir M. Visvesvaraya Institute of Technology on 20–21 February 2020. Discussing advances in evolutionary computing technologies, including swarm intelligence algorithms and other evolutionary algorithm paradigms which are emerging as widely accepted descriptors for mobile sustainable networks virtualization, optimization and automation, this book is a valuable resource for researchers in the field of evolutionary computing and mobile sustainable networks.

Digital Integrated Circuit Design - Hubert Kaeslin 2008-04-28 This practical, tool-independent guide to designing digital circuits takes a unique, top-down approach, reflecting the nature of the design process in industry. Starting with architecture design, the book comprehensively explains the why and how of digital circuit design, using the physics designers need to know, and no more.
Software-Defined Radio for Engineers - Alexander M. Wyglinski 2018-04-30 Based on the popular Artech House classic, Digital Communication Systems Engineering with Software-Defined Radio, this book provides a practical approach to quickly learning the software-defined radio (SDR) concepts needed for work in the field. This up-to-date volume guides readers on how to quickly prototype wireless designs using SDR for real-world testing and experimentation. This book explores advanced wireless communication techniques such as OFDM, LTE, WLA, and hardware targeting. Readers will gain an understanding of the core concepts behind wireless hardware, such as the radio frequency front-end, analog-to-digital and digital-to-analog converters, as well as various processing technologies. Moreover, this volume includes chapters on timing estimation, matched filtering, frame synchronization message decoding, and source coding. The orthogonal

frequency division multiplexing is explained and details about HDL code generation and deployment are provided. The book concludes with coverage of the WLAN toolbox with OFDM beacon reception and the LTE toolbox with downlink reception. Multiple case studies are provided throughout the book. Both MATLAB and Simulink source code are included to assist readers with their projects in the field.

Effective Coding with VHDL - Ricardo Jasinski 2016-05-27 A guide to applying software design principles and coding practices to VHDL to improve the readability, maintainability, and quality of VHDL code. This book addresses an often-neglected aspect of the creation of VHDL designs. A VHDL description is also source code, and VHDL designers can use the best practices of software development to write high-quality code and to organize it in a design. This book presents this unique set of skills, teaching VHDL designers of all experience levels how to apply the best design principles and coding practices from the software world to the world of hardware. The concepts introduced here will help readers write code that is easier to understand and more likely to be correct, with improved readability, maintainability, and overall quality. After a brief review of VHDL, the book presents fundamental design principles for writing code, discussing such topics as design, quality, architecture, modularity, abstraction, and hierarchy. Building on these concepts, the book then introduces and provides recommendations for each basic element of VHDL code, including statements, design units, types, data objects, and subprograms. The book covers naming data objects and functions, commenting the source code, and visually presenting the code on the screen. All recommendations are supported by detailed rationales. Finally, the book explores two uses of VHDL:

synthesis and testbenches. It examines the key characteristics of code intended for synthesis (distinguishing it from code meant for simulation) and then demonstrates the design and implementation of testbenches with a series of examples that verify different kinds of models, including combinational, sequential, and FSM code. Examples from the book are also available on a companion website, enabling the reader to experiment with the complete source code. *Advances in Computer, Information, and Systems Sciences, and Engineering* - Khaled Elleithy 2007-06-06 The conference proceedings of: International Conference on Industrial Electronics, Technology & Automation (IETA 05) International Conference on Telecommunications and Networking (TeNe 05) International Conference on Engineering Education, Instructional Technology, Assessment, and E-learning (EIAE 05) include a set of rigorously reviewed world-class manuscripts addressing and detailing state-of-the-art research projects in the areas of: Industrial Electronics, Technology and Automation, Telecommunications, Networking, Engineering Education, Instructional Technology and e-Learning. The three conferences, (IETA 05, TENE 05 and EIAE 05) were part of the International Joint Conference on Computer, Information, and System Sciences, and Engineering (CISSE 2005). CISSE 2005, the World's first Engineering/Computing and Systems Research E-Conference was the first high-caliber Research Conference in the world to be completely conducted online in real-time via the internet. CISSE received 255 research paper submissions and the final program included 140 accepted papers, from more than 45 countries. The whole concept and format of CISSE 2005 was very exciting and ground-breaking. The powerpoint presentations, final

paper manuscripts and time schedule for live presentations over the web had been available for 3 weeks prior to the start of the conference for all registrants, so they could pick and choose the presentations they want to attend and think about questions that they might want to ask. The live audio presentations were also recorded and are part of the permanent CISSE archive, which includes all power point presentations, papers and recorded presentations. All aspects of the conference were managed on-line; not only the reviewing, submissions and registration processes; but also the actual conference. Conference participants - authors, presenters and attendees - only needed an internet connection and sound available on their computers in order to be able to contribute and participate in this international ground-breaking conference. The on-line structure of this high-quality event allowed academic professionals and industry participants to contribute work and attend world-class technical presentations based on rigorously refereed submissions, live, without the need for investing significant travel funds or time out of the office. Suffice to say that CISSE received submissions from more than 50 countries, for whose researchers, this opportunity presented a much more affordable, dynamic and well-planned event to attend and submit their work to, versus a classic, on-the-ground conference. The CISSE conference audio room provided superb audio even over low speed internet connections, the ability to display PowerPoint presentations, and cross-platform compatibility (the conferencing software runs on Windows, Mac, and any other operating system that supports Java). In addition, the conferencing system allowed for an unlimited number of participants, which in turn granted CISSE the opportunity to allow all participants to attend all presentations, as

opposed to limiting the number of available seats for each session. The implemented conferencing technology, starting with the submission & review system and ending with the online conferencing capability, allowed CISSE to conduct a very high quality, fulfilling event for all participants. See: www.cissee2005.org, sections: IETA, TENE, EIAE

Embedded Systems Design with FPGAs - Peter Athanas 2012-12-05
This book presents the methodologies and for embedded systems design, using field programmable gate array (FPGA) devices, for the most modern applications. Coverage includes state-of-the-art research from academia and industry on a wide range of topics, including applications, advanced electronic design automation (EDA), novel system architectures, embedded processors, arithmetic, and dynamic reconfiguration.

Principles of Communication Systems Simulation with Wireless Applications - William H. Tranter 2004
This volume presents an overview of computer-based simulation models and methodologies for communication systems. Topics covered include probability, random, process, and estimation theory and roles in the design of computer-based simulations.

FPGA Prototyping by VHDL Examples - Pong P. Chu 2011-09-20
This book uses a "learn by doing" approach to introduce the concepts and techniques of VHDL and FPGA to designers through a series of hands-on experiments. FPGA Prototyping by VHDL Examples provides a collection of clear, easy-to-follow templates for quick code development; a large number of practical examples to illustrate and reinforce the concepts and design techniques; realistic projects that can be implemented and tested on a Xilinx prototyping board; and a thorough exploration of the Xilinx

PicoBlaze soft-core microcontroller.

The Student's Guide to VHDL - Peter J. Ashenden 2008-05-19 The Student's Guide to VHDL is a condensed edition of The Designer's Guide to VHDL, the most widely used textbook on VHDL for digital system modeling. The Student's Guide is targeted as a supplemental reference book for computer organization and digital design courses. Since publication of the first edition of The Student's Guide, the IEEE VHDL and related standards have been revised. The Designer's Guide has been revised to reflect the changes, so it is appropriate that The Student's Guide also be revised. In The Student's Guide to VHDL, 2nd Edition, we have included a design case study illustrating an FPGA-based design flow. The aim is to show how VHDL modeling fits into a design flow, starting from high-level design and proceeding through detailed design and verification, synthesis, FPGA place and route, and final timing verification. Inclusion of the case study helps to better serve the educational market. Currently, most college courses do not formally address the details of design flow. Students may be given informal guidance on how to proceed with lab projects. In many cases, it is left to students to work it out for themselves. The case study in The Student's Guide provides a reference design flow that can be adapted to a variety of lab projects.

VLSI DIGITAL SIGNAL PROCESSING SYSTEMS: DESIGN AND IMPLEMENTATION - Keshab K. Parhi 2007 Market_Desc: · Students in graduate level courses· Electrical Engineers· Computer Scientists· Computer Architecture Designers· Circuit Designers· Algorithm Designers· System Designers· Computer Programmers in the Multimedia and Wireless Communications Industries· VLSI System Designers Special Features: This example-packed resource provides invaluable professional training for a

rapidly-expanding industry. · Presents a variety of approaches to analysis, estimation, and reduction of power consumption in order to help designers extend battery life.· Includes application-driven problems at the end of each chapter· Features six appendices covering shortest path algorithms used in retiming, scheduling, and allocation techniques, as well as determining the iteration bound· The Author is a recognized expert in the field, having written several books, taught several graduate-level classes, and served on several IEEE boards About The Book: This book complements the other Digital Signaling Processing books in our list, which include an introductory treatment (Marven), a comprehensive handbook (Mitra), a professional reference (Kaloupsidis), and others which pertain to a specific topic such as noise control. This graduate level textbook will fill an important niche in a rapidly expanding market.

Applied Reconfigurable Computing. Architectures, Tools, and Applications - Nikolaos Voros 2018-04-25 This book constitutes the proceedings of the 14th International Conference on Applied Reconfigurable Computing, ARC 2018, held in Santorini, Greece, in May 2018. The 29 full papers and 22 short presented in this volume were carefully reviewed and selected from 78 submissions. In addition, the volume contains 9 contributions from research projects. The papers were organized in topical sections named: machine learning and neural networks; FPGA-based design and CGRA optimizations; applications and surveys; fault-tolerance, security and communication architectures; reconfigurable and adaptive architectures; design methods and fast prototyping; FPGA-based design and applications; and special session: research projects.
Nanoelectronics, Circuits and Communication Systems - Vijay

Nath 2020-04-01
This book features selected papers presented at the Fourth International Conference on Nanoelectronics, Circuits and Communication Systems (NCCS 2018). Covering topics such as MEMS and nanoelectronics, wireless communications, optical communications, instrumentation, signal processing, the Internet of Things, image processing, bioengineering, green energy, hybrid vehicles, environmental science, weather forecasting, cloud computing, renewable energy, RFID, CMOS sensors, actuators, transducers, telemetry systems, embedded systems, and sensor network applications in mines, it offers a valuable resource for young scholars, researchers, and academics alike.

Cryptographic Engineering - Cetin Kaya Koc 2008-12-11
This book is for engineers and researchers working in the embedded hardware industry. This book addresses the design aspects of cryptographic hardware and embedded software. The authors provide tutorial-type material for professional engineers and computer information specialists.

Advanced Formal Verification - Rolf Drechsler 2007-05-08
Advanced Formal Verification shows the latest developments in the verification domain from the perspectives of the user and the developer. World leading experts describe the underlying methods of today's verification tools and describe various scenarios from industrial practice. In the first part of the book the core techniques of today's formal verification tools, such as SAT and BDDs are addressed. In addition, multipliers, which are known to be difficult, are studied. The second part gives insight in professional tools and the underlying methodology, such as property checking and assertion based verification. Finally, analog components have to be considered to cope with complete system on chip designs.

Digital System Design with VHDL - Zwolinski 2004-09

The Zynq Book - Louise H. Crockett 2014
This book is about the Zynq-7000 All Programmable System on Chip, the family of devices from Xilinx that combines an application-grade ARM Cortex-A9 processor with traditional FPGA logic fabric. Catering for both new and experienced readers, it covers fundamental issues in an accessible way, starting with a clear overview of the device architecture, and an introduction to the design tools and processes for developing a Zynq SoC. Later chapters progress to more advanced topics such as embedded systems development, IP block design and operating systems. Maintaining a 'real-world' perspective, the book also compares Zynq with other device alternatives, and considers end-user applications. The Zynq Book is accompanied by a set of practical tutorials hosted on a companion website. These tutorials will guide the reader through first steps with Zynq, following on to a complete, audio-based embedded systems design.

Applied Reconfigurable Computing - Kentaro Sano 2015-03-30
This book constitutes the refereed proceedings of the 11th International Symposium on Applied Reconfigurable Computing, ARC 2015, held in Bochum, Germany, in April 2015. The 23 full papers and 20 short papers presented in this volume were carefully reviewed and selected from 85 submissions. They are organized in topical headings named: architecture and modeling; tools and compilers; systems and applications; network-on-a-chip; cryptography applications; extended abstracts of posters. In addition, the book contains invited papers on funded R&D - running and completed projects and Horizon 2020 funded projects.
CMOS VLSI Design : A circuits and systems perspective - Neil H.E. Weste 2015

The fourth edition of the best-selling text details the modern techniques for the design of complex and high-performance CMOS systems on a chip. Covering the fundamentals of CMOS design from the digital systems level to the circuit level, this book explains the fundamental principles and is a guide to good design practices
Applications of Power Electronics - Frede Blaabjerg 2019-06-24
Power electronics technology is still an emerging technology, and it has found its way into many applications, from renewable energy generation (i.e., wind power and solar power) to electrical vehicles (EVs), biomedical devices, and small appliances, such as laptop chargers. In the near future, electrical energy will be provided and handled by power electronics and consumed through power electronics; this not only will intensify the role of power electronics technology in power conversion processes, but also implies that power systems are undergoing a paradigm shift, from centralized distribution to distributed generation. Today, more than 1000 GW of renewable energy generation sources (photovoltaic (PV) and wind) have been installed, all of which are handled by power electronics technology. The main aim of this book is to highlight and address recent breakthroughs in the range of emerging applications in power electronics and in harmonic and electromagnetic interference (EMI) issues at device and system levels as discussed in robust and reliable power electronics technologies, including fault prognosis and diagnosis technique stability of grid-connected converters and smart control of power electronics in devices, microgrids, and at system levels.
Advances in Image and Data Processing Using VLSI Design - Kusum Lata 2022-01-30

Implementing Software Defined Radio - Eugene Grayver 2012-07-20
Software Defined Radio makes

wireless communications easier, more efficient, and more reliable. This book bridges the gap between academic research and practical implementation. When beginning a project, practicing engineers, technical managers, and graduate students can save countless hours by considering the concepts presented in these pages. The author covers the myriad options and trade-offs available when selecting an appropriate hardware architecture. As demonstrated here, the choice between hardware- and software-centric architecture can mean the difference between meeting an aggressive schedule and bogging down in endless design iterations. Because of the author's experience overseeing dozens of failed and successful developments, he is able to present many real-life examples. Some of the key concepts covered are: Choosing the right architecture for the market – laboratory, military, or commercial, Hardware platforms – FPGAs,

GPPs, specialized and hybrid devices, Standardization efforts to ensure interoperability and portabilitym State-of-the-art components for radio frequency, mixed-signal, and baseband processing. The text requires only minimal knowledge of wireless communications; whenever possible, qualitative arguments are used instead of equations. An appendix provides a quick overview of wireless communications and introduces most of the concepts the readers will need to take advantage of the material. An essential introduction to SDR, this book is sure to be an invaluable addition to any technical bookshelf.
Digital Design - William James Dally 2012-09-17
This book provides students with a system-level perspective and the tools they need to understand, analyze and design complete digital systems using Verilog. It goes beyond the design of simple combinational and sequential modules to show how such modules are

used to build complete systems, reflecting digital design in the real world.

Springer Handbook of Automation - Shimon Y. Nof 2009-07-16
This handbook incorporates new developments in automation. It also presents a widespread and well-structured conglomeration of new emerging application areas, such as medical systems and health, transportation, security and maintenance, service, construction and retail as well as production or logistics. The handbook is not only an ideal resource for automation experts but also for people new to this expanding field.

Satellite Communications and Navigation Systems - Enrico Re 2007-12-19
Satellite Communications and Navigation Systems publishes the proceedings of the 2006 Tyrrhenian International Workshop on Digital Communications. The book focuses on the integration of communication and navigation systems in satellites.

Analog/RF and Mixed-Signal Circuit Systematic Design - Mourad Fakhfakh 2013-02-03
Despite the fact that in the digital domain, designers can take full benefits of IPs and design automation tools to synthesize and design very complex systems, the analog designers' task is still considered as a 'handcraft', cumbersome and very time consuming process. Thus, tremendous efforts are being deployed to develop new design methodologies in the analog/RF and mixed-signal domains. This book collects 16 state-of-the-art contributions devoted to the topic of systematic design of analog, RF and mixed signal circuits. Divided in the two parts Methodologies and Techniques recent theories, synthesis techniques and design methodologies, as well as new sizing approaches in the field of robust analog and mixed signal design automation are presented for researchers and R/D engineers.
STRUCTURED COMPUTER ORGANIZATION - 1996

Digital Design - Richard E. Haskell 2009

RTL Hardware Design Using VHDL - Pong P. Chu 2006-04-20
The skills and guidance needed to master RTL hardware design This book teaches readers how to systematically design efficient,portable, and scalable Register Transfer Level (RTL) digitalcircuits using the VHDL hardware description language and synthesissoftware. Focusing on the module-level design, which is composed offunctional units, routing circuit, and storage, the bookillustrates the relationship between the VHDL constructs and theunderlying hardware components, and shows how to develop codes thatfaithfully reflect the module-level design and can be synthesizedinto efficient gate-level implementation. Several unique features distinguish the book: * Coding style that shows a clear relationship between VHDLconstructs and hardware components * Conceptual diagrams that illustrate the realization of VHDLcodes * Emphasis on the code reuse * Practical examples that demonstrate and reinforce designconcepts, procedures, and techniques * Two chapters on realizing sequential algorithms in hardware * Two chapters on scalable and parameterized designs andcoding * One chapter covering the synchronization and interface betweenmultiple clock domains Although the focus of the book is RTL synthesis, it also examinesthe synthesis task from the perspective of the overall developmentprocess. Readers learn good design practices and guidelines toensure that an RTL design can accommodate future simulation,verification, and testing needs, and can be easily incorporatedinto a larger system or reused. Discussion is independent oftechnology and can be applied to both ASIC and FPGA devices. With a balanced presentation of fundamentals and practicalexamples, this is an excellent textbook for upper-levelundergraduate or

graduate courses in advanced digital logic.Engineers who need to make effective use of today's synthesissoftware and FPGA devices should also refer to this book.