

Wall E The Intergalactic Guide

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Wall-E - Catherine Saunders 2008

A guide to the new Disney Pixar feature film includes amazing images of robots Wall-E and Eve, insights into the characters, story lines, and more.

The Art of Brave - Jenny Lerew 2015-11-10

Brave is Pixar's thirteenth feature film, but it marks two big firsts for the award-winning animation studio. It's Pixar's first feature film driven by a female lead and its first set in an ancient historical period. Against a backdrop of castles, forests, and highlands, Brave follows the fiery Merida as she clashes with the duty of her royal life and embarks on a journey through the rugged landscape of the dark ages of Scotland. At once epic and intimate, the latest Pixar masterpiece weaves a story of magic, danger, and adventure and the fierce bonds of family. Featuring behind-the-scenes interviews with the film's many artists and filmmakers, The Art of Brave showcases the gorgeous concept art that went into the making of this movie, including color scripts, storyboards, character studies, environment art, sculptures, and more. A Foreword by Brenda Chapman and Mark Andrews, the film's directors, and a preface by Chief

Creative Officer John Lasseter shed light on the creation of this landmark film.

Disney/Pixar Comics Treasury - Disney/Pixar 2017-05-16

Mike and Sully, Buzz and Woody, Lightning and Mater-relive their thrilling stories and more in this giant-sized graphic novel treasury featuring all of your favorite Disney-Pixar friends. Every classic film from the legendary animation studio is retold here in vibrant comics that jump off the page, drawn by Disney's own master artists. This exciting storytime treat is a must-have for every Disney-Pixar fan's collection!

Whose Weight is it Anyway? - Sofie Vandamme 2010

Scholars from various disciplines address the ethical perspective of changing food habits in general, and the promotion of healthy eating in particular.

The Sun, the Earth, and Near-earth Space - John A. Eddy 2009

" ... Concise explanations and descriptions - easily read and readily understood - of what we know of the chain of events and processes that connect the Sun to the Earth, with special emphasis on space weather and Sun-Climate."--Dear Reader.

Mostly Harmless - Douglas Adams 2009-09-23

Now celebrating the 42nd anniversary of *The Hitchhiker's Guide to the Galaxy*, soon to be a Hulu original series! "Hitchhiker fans rejoice! . . . [Here's] more of the same zany nonsensical mayhem."—*The New York Times Book Review* It's easy to get disheartened when your planet has been blown up and the woman you love has vanished due to a misunderstanding about space/time. However, instead of being disheartened, Arthur Dent makes the terrible mistake of starting to enjoy life a bit—and immediately all hell breaks loose. Hell takes a number of forms: there's the standard Ford Prefect version, in the shape of an all-new edition of *The Hitchhiker's Guide to the Galaxy*, and a totally unexpected manifestation in the form of a teenage girl who startles Arthur Dent by being his daughter when he didn't even know he had one. Can Arthur save the Earth from total multidimensional obliteration? Can he save the Guide from a hostile alien takeover? Can he save his daughter, Random, from herself? Of course not. He never works out exactly what is going on. Will you? "Douglas Adams is a terrific satirist. . . He is anything but harmless."—*The Washington Post Book World*

Star Wars: the Galactic Explorer's Guide - Jason Fry 2019-11
This fact-packed book-plus-app is an interactive guide to key planets from the Star Wars galaxy. It contains plenty of information, photographs, and diagrams on the page, and the latest Augmented Reality technology brings many interactive elements to enhance the reading experience. The traveler's guide to some of the key planets, places, and events from the Star Wars galaxy is a unique tool and a fun reference work. Observe, wonder, and engage with these amazing elements and immerse yourself fully into the galaxy that's far, far away.

Fairy Dust and the Quest for the Egg - Gail Carson Levine 2011-08-31
Fairy Haven's newest arrival, Prilla, along with Rani and Vidia, embarks on a journey filled with danger, sacrifice, and adventure. The fate of Never Land rests on their shoulders.

He-Man and the Masters of the Universe: A Character Guide and World Compendium - Various 2017-05-23

This is the most comprehensive guide ever published, covering all things

Masters of the Universe and Princess of Power from 1982 through today! The universe of He-Man and She-Ra is full of mystery. And thanks to over four thousand individual entries covering characters, beasts, vehicles, locations, weapons and magic, you can learn the secrets of this entire universe!

The Publishers Weekly - 2008

The Road to Reality - Roger Penrose 2021-06-09

****WINNER OF THE 2020 NOBEL PRIZE IN PHYSICS**** *The Road to Reality* is the most important and ambitious work of science for a generation. It provides nothing less than a comprehensive account of the physical universe and the essentials of its underlying mathematical theory. It assumes no particular specialist knowledge on the part of the reader, so that, for example, the early chapters give us the vital mathematical background to the physical theories explored later in the book. Roger Penrose's purpose is to describe as clearly as possible our present understanding of the universe and to convey a feeling for its deep beauty and philosophical implications, as well as its intricate logical interconnections. *The Road to Reality* is rarely less than challenging, but the book is leavened by vivid descriptive passages, as well as hundreds of hand-drawn diagrams. In a single work of colossal scope one of the world's greatest scientists has given us a complete and unrivalled guide to the glories of the universe that we all inhabit. 'Roger Penrose is the most important physicist to work in relativity theory except for Einstein. He is one of the very few people I've met in my life who, without reservation, I call a genius' Lee Smolin

The Body - Bill Bryson 2019-10-15

NEW YORK TIMES BESTSELLER • Bill Bryson, bestselling author of *A Short History of Nearly Everything*, takes us on a head-to-toe tour of the marvel that is the human body—with a new afterword for this edition. Bill Bryson once again proves himself to be an incomparable companion as he guides us through the human body—how it functions, its remarkable ability to heal itself, and (unfortunately) the ways it can fail. Full of extraordinary facts (your body made a million red blood cells

since you started reading this) and irresistible Brysonesque anecdotes, *The Body* will lead you to a deeper understanding of the miracle that is life in general and you in particular. As Bill Bryson writes, “We pass our existence within this wobble of flesh and yet take it almost entirely for granted.” *The Body* will cure that indifference with generous doses of wondrous, compulsively readable facts and information. As addictive as it is comprehensive, this is Bryson at his very best, a must-read owner’s manual for every body.

Ready Player One - Ernest Cline 2011-08-16

#1 NEW YORK TIMES BESTSELLER • Now a major motion picture directed by Steven Spielberg. “Enchanting . . . Willy Wonka meets *The Matrix*.”—USA Today • “As one adventure leads expertly to the next, time simply evaporates.”—Entertainment Weekly A world at stake. A quest for the ultimate prize. Are you ready? In the year 2045, reality is an ugly place. The only time Wade Watts really feels alive is when he’s jacked into the OASIS, a vast virtual world where most of humanity spends their days. When the eccentric creator of the OASIS dies, he leaves behind a series of fiendish puzzles, based on his obsession with the pop culture of decades past. Whoever is first to solve them will inherit his vast fortune—and control of the OASIS itself. Then Wade cracks the first clue. Suddenly he’s beset by rivals who’ll kill to take this prize. The race is on—and the only way to survive is to win. NAMED ONE OF THE BEST BOOKS OF THE YEAR BY Entertainment Weekly • San Francisco Chronicle • Village Voice • Chicago Sun-Times • iO9 • The AV Club “Delightful . . . the grown-up’s Harry Potter.”—HuffPost “An addictive read . . . part intergalactic scavenger hunt, part romance, and all heart.”—CNN “A most excellent ride . . . Cline stuffs his novel with a cornucopia of pop culture, as if to wink to the reader.”—Boston Globe “Ridiculously fun and large-hearted . . . Cline is that rare writer who can translate his own dorky enthusiasms into prose that’s both hilarious and compassionate.”—NPR “[A] fantastic page-turner . . . starts out like a simple bit of fun and winds up feeling like a rich and plausible picture of future friendships in a world not too distant from our own.”—iO9

The Future of Happiness - Amy Blankson 2017-04-11

Technology, at least in theory, is improving our productivity, efficiency, and communication. The one thing it's not doing is making us happier. We are experiencing historically high levels of depression and dissatisfaction. But we can change that. Knowing that technology is here to stay and will continue to evolve in form and function, we need to know how to navigate the future to achieve a better balance between technology, productivity, and well-being. Technology can drive—not diminish—human happiness. In *The Future of Happiness*, author Amy Blankson, cofounder of the global positive psychology consulting firm GoodThink, unveils five strategies successful individuals can use, not just to survive—but actually thrive—in the Digital Age: • Stay Grounded to focus your energy and increase productivity • Know Thyself through app-driven data to strive toward your potential • Train Your Brain to develop and sustain an optimistic mindset • Create a Habitat for Happiness to maximize the spaces where you live, work, and learn • Be a Conscious Innovator to help make the world a better place By rethinking when, where, why, and how you use technology, you will not only influence your own well-being but also help shape the future of your community. Discover how technologies can transform the idea of “I’ll be happy when . . .” to being happy now.

INTERGALACTIC ENTERPRISE: 60+ Space Sci-Fi Novels in One Edition - H. G. Wells 2018-08-19

This meticulously edited Sci-Fi Collection is formatted for your eReader with a functional and detailed table of contents: Jules Verne: From the Earth to the Moon Around the Moon Off on a Comet H. G. Wells: The War of the Worlds Percy Greg: Across the Zodiac Gustavus W. Pope: Journey to Mars Journey to Venus David Lindsay: A Voyage to Arcturus Edward Everett Hale: The Brick Moon Stanley G. Weinbaum: A Martian Odyssey Valley of Dreams H. Beam Piper: The Terro-Human Future History Series: Uller Uprising Four-Day Planet The Cosmic Computer Space Viking The Return Omnilingual The Edge of the Knife The Keeper Graveyard of Dreams Ministry of Disturbance Oomphel in the Sky A Slave is a Slave Naudsonce Little Fuzzy Philip K. Dick: Second Variety The Variable Man Adjustment Team The Hanging Stranger The Eyes

Have It The Skull Mr. Spaceship E. E. "Doc" Smith: Triplanetary First Lensman Galactic Patrol Second Stage Lensmen The Vortex Blaster or, Masters of the Vortex The Skylark of Space Skylark Three Spacehounds of IPC The Galaxy Primes Subspace Survivors Imperial Stars Masters of Space Murray Leinster: Murder Madness The Wailing Asteroid The Forgotten Planet Creatures of the Abyss Operation Terror The Pirates of Ersatz The Fifth-Dimension Catapult The Fifth-Dimension Tube (Sequel) Fritz Leiber: The Big Time The Creature from Cleveland Depths The Night of the Long Knives A Hitch in Space A Pail of Air The Moon is Green Richard Stockham: Perchance to Dream Irving E. Cox: The Guardians Frederik Pohl: Search the Sky Edwin Lester Arnold: Gulliver of Mars John Jacob Astor: A Journey to Other Worlds

The Art of Monster, Inc. - 2015-11-03

The Art of Monsters, Inc. opens the door into Pixar's colorful archives of concept art and to the endearing story of Monsters, Inc. Since the very first bedtime, children around the world have known that once their parents tuck them into bed and shut off the light, monsters lie waiting behind closet doors, ready to emerge. But what they don't realize is that these monsters scare children because they have to. It's their job. This superb film from Pixar Studios, the people who brought you Toy Story, A Bug's Life, and Toy Story 2, reveals the truth about monsters with the brilliant techniques that have earned them their reputation as a groundbreaking animation studio. This incredible body of artwork was commissioned from the top artists, illustrators, and animators in the industry and from it the ultimate visual approach of the film was defined. From sketches scribbled on napkins and quickly inked marker drawings, to finished oil paintings and fabulous pastel color scripts, this behind-the-scenes artwork reveals the elaborate creative process behind a blockbuster film.

The Book of Strange New Things - Michel Faber 2014-10-28

A monumental, genre-defying novel that David Mitchell calls "Michel Faber's second masterpiece," *The Book of Strange New Things* is a masterwork from a writer in full command of his many talents. It begins with Peter, a devoted man of faith, as he is called to the mission of a

lifetime, one that takes him galaxies away from his wife, Bea. Peter becomes immersed in the mysteries of an astonishing new environment, overseen by an enigmatic corporation known only as USIC. His work introduces him to a seemingly friendly native population struggling with a dangerous illness and hungry for Peter's teachings—his Bible is their "book of strange new things." But Peter is rattled when Bea's letters from home become increasingly desperate: typhoons and earthquakes are devastating whole countries, and governments are crumbling. Bea's faith, once the guiding light of their lives, begins to falter. Suddenly, a separation measured by an otherworldly distance, and defined both by one newly discovered world and another in a state of collapse, is threatened by an ever-widening gulf that is much less quantifiable. While Peter is reconciling the needs of his congregation with the desires of his strange employer, Bea is struggling for survival. Their trials lay bare a profound meditation on faith, love tested beyond endurance, and our responsibility to those closest to us. Marked by the same bravura storytelling and precise language that made *The Crimson Petal and the White* such an international success, *The Book of Strange New Things* is extraordinary, mesmerizing, and replete with emotional complexity and genuine pathos.

[A Guide to Physics Problems](#) - Sidney B. Cahn 2007-05-08

In order to equip hopeful graduate students with the knowledge necessary to pass the qualifying examination, the authors have assembled and solved standard and original problems from major American universities - Boston University, University of Chicago, University of Colorado at Boulder, Columbia, University of Maryland, University of Michigan, Michigan State, Michigan Tech, MIT, Princeton, Rutgers, Stanford, Stony Brook, University of Tennessee at Knoxville, and the University of Wisconsin at Madison - and Moscow Institute of Physics and Technology. A wide range of material is covered and comparisons are made between similar problems of different schools to provide the student with enough information to feel comfortable and confident at the exam. *Guide to Physics Problems* is published in two volumes: this book, Part 2, covers Thermodynamics, Statistical

Mechanics and Quantum Mechanics; Part 1, covers Mechanics, Relativity and Electrodynamics. Praise for *A Guide to Physics Problems: Part 2: Thermodynamics, Statistical Physics, and Quantum Mechanics*: "... *A Guide to Physics Problems, Part 2* not only serves an important function, but is a pleasure to read. By selecting problems from different universities and even different scientific cultures, the authors have effectively avoided a one-sided approach to physics. All the problems are good, some are very interesting, some positively intriguing, a few are crazy; but all of them stimulate the reader to think about physics, not merely to train you to pass an exam. I personally received considerable pleasure in working the problems, and I would guess that anyone who wants to be a professional physicist would experience similar enjoyment. ... This book will be a great help to students and professors, as well as a source of pleasure and enjoyment." (From Foreword by Max Dresden)

"An excellent resource for graduate students in physics and, one expects, also for their teachers." (Daniel Kleppner, Lester Wolfe Professor of Physics Emeritus, MIT)

"A nice selection of problems ... Thought-provoking, entertaining, and just plain fun to solve." (Giovanni Vignale, Department of Physics and Astronomy, University of Missouri at Columbia)

"Interesting indeed and enjoyable. The problems are ingenious and their solutions very informative. I would certainly recommend it to all graduate students and physicists in general ... Particularly useful for teachers who would like to think about problems to present in their course." (Joel Lebowitz, Rutgers University)

"A very thoroughly assembled, interesting set of problems that covers the key areas of physics addressed by Ph.D. qualifying exams. ... Will prove most useful to both faculty and students. Indeed, I plan to use this material as a source of examples and illustrations that will be worked into my lectures." (Douglas Mills, University of California at Irvine)

Akiko and the Journey to Toog - Mark Crilley 2009-03-12

"Poog's in trouble." Just three simple words, but they're enough to launch fifth-grade Akiko and the rest of her crew—Spuckler Boach, Mr. Beeba, and Gax—on their next mission. And it just might be their most important mission yet: To save the planet Toog, home of their good friend

Poog. Someone's out to destroy Toog, and only Akiko and the gang can stop them. But first they have to escape from a Toogolian jail cell, zoom through a barrage of exploding drome mines, and enlist the help of Spuckler's old friend Fluggly Ragstubble—who's anything but helpful. The clock is ticking and every second counts. Will they win the race against time and save Poog's home planet?

The Official Guide to the GRE General Test, Third Edition - Educational Testing Service 2016-12-29

Get the only official guide to the GRE® General Test that comes straight from the test makers! If you're looking for the best, most authoritative guide to the GRE General Test, you've found it! The Official Guide to the GRE General Test is the only GRE guide specially created by ETS--the people who actually make the test. It's packed with everything you need to do your best on the test--and move toward your graduate or business school degree. Only ETS can show you exactly what to expect on the test, tell you precisely how the test is scored, and give you hundreds of authentic test questions for practice! That makes this guide your most reliable and accurate source for everything you need to know about the GRE revised General Test. No other guide to the GRE General Test gives you all this:

- Four complete, real tests--two in the book and two on CD-ROM
- Hundreds of authentic test questions--so you can study with the real thing
- In-depth descriptions of the Verbal Reasoning and Quantitative Reasoning measures plus valuable tips for answering each question type
- Quantitative Reasoning problem-solving steps and strategies to help you get your best score
- Detailed overview of the two types of Analytical Writing essay tasks including scored sample responses and actual raters' comments

Everything you need to know about the test, straight from the test makers!

Uncharted Territory - Connie Willis 1994-06-01

"Connie Willis deploys the apparatus of science fiction to illuminate character and relationships, and her writing is fresh, subtle, and deeply moving."—The New York Times Book Review

Findriddy and Carson are two explorers sent to Boohte to survey the ridges and scrub-covered hills of the planet. Back home, their adventures are followed by countless

breathless fans, but the reality is far less romantic as they deal with dust, nitpicking regulations, and uncooperative aliens. Teamed with a young intern whose specialty is mating customs, and a native guide of indeterminate gender, the group sets out for a previously unexplored sector of the planet. As they survey canyons and cataracts, battle dangers, and discover alien treasures, they will soon find themselves in alien territory of another kind: exploring the paths and precipices of sex. And love.

Gabby Duran's Intergalactic Babysitter Orientation Guide - Disney Books 2020-05-19

When Gabby Duran is recruited to babysit aliens secretly residing in her hometown, the unapologetically bold tween receives an Intergalactic Babysitter Orientation Guide from her school principal, who also happens to be an extra-terrestrial. Though not a by-the-book kind of girl, Gabby refers to this information-packed guide for what she needs to know to successfully babysit kids from another planet, including a dossier of potential clients, a rundown of otherworldly gadget, and tips and tricks for dealing with her unusual charges. As the best babysitter in the galaxy, Gabby even shares a few tricks of her own!

Battlefield Earth - L. Ron Hubbard 2016-06-06

Sadistic Aliens... ...Man is an endangered species. Is it the end of the world or the rebirth of a new one? In the year A.D. 3000, Earth is a dystopian wasteland. The great cities stand crumbling as a brutal reminder of what we once were. When the Psychlos invaded, all the world's armies mustered little resistance against the advanced alien weapons. Now, the man animals serve one purpose. Do the Psychlos' bidding or face extinction. One man, Jonnie Goodboy Tyler, has a plan. They must learn about the Psychlos and their weapons. He needs the other humans to follow him. And that may not be enough. Can he outwit his Psychlo captor, Terl? The fate of the Galaxy lies on the Battlefield of Earth. Get it now. "Pulse-pounding mile-a-minute sci-fi action-adventure that does not stop. It is a masterpiece of popular adventure science fiction." —Brandon Sanderson "Battlefield Earth is like a 12-hour 'Indiana Jones' marathon. Non-stop and fast-paced. Every chapter has a

big bang-up adventure." —Kevin J. Anderson (co-author of the Dune Sagas) "Over 1,000 pages of thrills, spills, vicious aliens and noble humans. I found Battlefield Earth un-put-downable." —Neil Gaiman

Lost on a Page - David E Sharp 2021-07

A fictional detective journeys through unfamiliar genres on a quest to murder his author in the World Where the Books Are Written.

Robots vs. Fairies - Dominik Parisien 2018-01-09

Featured in the Netflix series Love, Death & Robots A unique anthology of all-new stories that challenges authors to throw down the gauntlet in an epic genre battle and demands an answer to the age-old question: Who is more awesome—robots or fairies? Rampaging robots! Tricky fairies! Facing off for the first time in an epic genre death match! People love pitting two awesome things against each other. Robots vs. Fairies is an anthology that pitches genre against genre, science fiction against fantasy, through an epic battle of two icons. On one side, robots continue to be the classic sci-fi phenomenon in literature and media, from Asimov to WALL-E, from Philip K. Dick to Terminator. On the other, fairies are the beloved icons and unquestionable rulers of fantastic fiction, from Tinkerbell to Tam Lin, from True Blood to Once Upon a Time. Both have proven to be infinitely fun, flexible, and challenging. But when you pit them against each other, which side will triumph as the greatest genre symbol of all time? There can only be one...or can there? Featuring an incredible line-up of authors including John Scalzi, Catherynne M. Valente, Ken Liu, Max Gladstone, Alyssa Wong, Jonathan Maberry, and many more, Robots vs. Fairies will take you on a glitterbombed journey of a techno-fantasy mash-up across genres.

Hypothetical Spacecraft and Interstellar Travel - Ezekiel Nygren 2015-02-28

Hypothetical Spacecraft and Interstellar Travel collects information about the latest and greatest hypothetical spacecraft.

The Hitchhiker's Guide to the Galaxy: The Illustrated Edition - Douglas Adams 2007-12-18

This beautifully illustrated edition of the New York Times bestselling classic celebrates the 42nd anniversary of the original publication—with

all-new art by award-winning illustrator Chris Riddell. SOON TO BE A HULU SERIES • “An astonishing comic writer.”—Neil Gaiman
Nominated as one of America’s best-loved novels by PBS’s The Great American Read It’s an ordinary Thursday morning for Arthur Dent . . . until his house gets demolished. The Earth follows shortly after to make way for a new hyperspace express route, and Arthur’s best friend has just announced that he’s an alien. After that, things get much, much worse. With just a towel, a small yellow fish, and a book, Arthur has to navigate through a very hostile universe in the company of a gang of unreliable aliens. Luckily the fish is quite good at languages. And the book is The Hitchhiker’s Guide to the Galaxy . . . which helpfully has the words DON’T PANIC inscribed in large, friendly letters on its cover. Douglas Adams’s mega-selling pop-culture classic sends logic into orbit, plays havoc with both time and physics, offers up pithy commentary on such things as ballpoint pens, potted plants, and digital watches . . . and, most important, reveals the ultimate answer to life, the universe, and everything. Now, if you could only figure out the question. . . .

The Sound of Stars - Alechia Dow 2020-02-25

“This debut has it all: music, books, aliens, adventure, resistance, queerness, and a bold heroine tying it all together. ”—Ms. Magazine Can a girl who risks her life for books and an Ilori who loves pop music work together to save humanity? When a rebel librarian meets an Ilori commander... Two years ago, a misunderstanding between the leaders of Earth and the invading Ilori resulted in the death of one-third of the world’s population. Today, seventeen-year-old Ellie Baker survives in an Ilori-controlled center in New York City. All art, books and creative expression are illegal, but Ellie breaks the rules by keeping a secret library. When young Ilori commander Morris finds Ellie’s illegal library, he’s duty-bound to deliver her for execution. But Morris isn’t a typical Ilori...and Ellie and her books might be the key to a desperate rebellion of his own. “The Sound of Stars is a marvelous genre-bending debut.” —The Nerd Daily “The Sound of Stars is a stunning exploration of the comforts that make us human and the horrors that challenge our humanity.”—K. Ancrum, author of The Wicker King “This book has

everything! Aliens set on conquering earth! A determined heroine with a hidden stash of books! And the power of music and stories to give those with every reason to hate the power to love. Who could want anything more?”—Joelle Charbonneau, New York Times bestselling author of The Testing and Verify “An absolute must-read for everyone.” —Book Riot “Dow’s debut is a testament to hope and the power of art.” —Buzzfeed

Also by Alechia Dow: The Kindred

Out There - Michael Wall 2018-11-13

In the vein of Randall Munroe’s What If? meets Brian Green’s Elegant Universe, a senior writer from Space.com leads readers on a wild ride of exploration into the final frontier, investigating what’s really “out there.” We’ve all asked ourselves the question. It’s impossible to look up at the stars and NOT think about it: Are we alone in the universe? Books, movies and television shows proliferate that attempt to answer this question and explore it. In OUT THERE Space.com senior writer Dr. Michael Wall treats that question as merely the beginning, touching off a wild ride of exploration into the final frontier. He considers, for instance, the myriad of questions that would arise once we do discover life beyond Earth (an eventuality which, top NASA officials told Wall, is only drawing closer). What would the first aliens we meet look like? Would they be little green men or mere microbes? Would they be found on a planet in our own solar system or orbiting a star far, far away? Would they intend to harm us, and if so, how might they do it? And might they already have visited? OUT THERE is arranged in a simple question-and-answer format. The answers are delivered in Dr. Wall’s informal but informative style, which mixes in a healthy dose of humor and pop culture to make big ideas easier to swallow. Dr. Wall covers questions far beyond alien life, venturing into astronomy, physics, and the practical realities of what long-term life might be like for we mere humans in outer space, such as the idea of lunar colonies, and even economic implications. Dr. Wall also shares the insights of some of the leading lights in space exploration today, and shows how the next space age might be brighter than ever.

Little Robot - Ben Hatke 2015-09

A robot finds life confusing outside the robot factory, until it finds a

friend in a little girl.

The Science of Rick and Morty - Matt Brady 2019-10-01

Explore the real science behind the Cartoon Network phenomenon Rick and Morty—one of television’s most irreverent, whip-smart, and darkly hilarious shows—and discover how close we are to Rick’s many experiments becoming a reality. Adult Swim’s Rick and Morty is one of the smartest (and most insane) shows on television. Genius alcoholic Rick Sanchez and his hapless grandson Morty have explored everything from particle physics to human augmentation and much more in their intergalactic adventures through the multiverse. With biting humor and plenty of nihilism, Rick and Morty employs cutting-edge scientific theories in every episode. But, outside of Rick’s garage laboratory, what are these theories truly about and what can they teach us about ourselves? Blending biology, chemistry, and physics basics with accessible—and witty—prose, *The Science of Rick and Morty* equips you with the scientific foundation to thoroughly understand Rick’s experiments from the show, such as how we can use dark matter and energy, just what is intelligence hacking, and whether or not you can really control a cockroach’s nervous system with your tongue. Perfect for longtime and new fans of the show, this is the ultimate segue into discovering more about our complicated and fascinating universe.

Mirage - Somaiya Daud 2018-08-28

“A refreshing and unique coming-of-age story...a beautiful and necessary meditation on finding strength in one’s culture.” —Entertainment Weekly, Top Pick of the Month “A YA marvel that will shock breath into your lungs. If you loved *The Wrath and the Dawn* and *Children of Blood and Bone*, *Mirage* will captivate you.” —The Christian Science Monitor “This debut fantasy has what it takes to be the next big thing in sci-fi/fantasy.” —SLJ, starred review “Immersive, captivating.” —ALA Booklist, starred review In a world dominated by the brutal Vathek empire, eighteen-year-old Amani is a dreamer. She dreams of what life was like before the occupation; she dreams of writing poetry like the old-world poems she adores; she dreams of receiving a sign from Dihya that one day, she, too, will have adventure, and travel beyond her isolated

home. But when adventure comes for Amani, it is not what she expects: she is kidnapped by the regime and taken in secret to the royal palace, where she discovers that she is nearly identical to the cruel half-Vathek Princess Maram. The princess is so hated by her conquered people that she requires a body double, someone to appear in public as Maram, ready to die in her place. As Amani is forced into her new role, she can’t help but enjoy the palace’s beauty—and her time with the princess’ fiancé, Idris. But the glitter of the royal court belies a world of violence and fear. If Amani ever wishes to see her family again, she must play the princess to perfection...because one wrong move could lead to her death.

Going Interstellar - Les Johnson 2021-09-07

ONE THING WE CAN ALL AGREE ON: HARD SF AT ITS BEST. A collection of tales by an all-star assortment of award winning authors including Ben Bova, Mike Resnick, Jack McDevitt, Michael Bishop, Sarah A. Hoyt, and more, together with essays on high technology by space scientists and engineers—all taking on new methods of star travel. BUILD STARSHIPS NOW Some humans may be content staying in one place, but many of us are curious about what’s beyond the next village, the next ocean, the next horizon. Are there others like us out there? How will we reach them? Others are concerned with the survival of the species. It may be that we have to get out of Dodge before the lights go out on Earth. How can we accomplish this? Wonderful questions. Now get ready for some answers. Here is the science behind interstellar propulsion: reports from top tier scientists and engineers on starflight propulsion techniques that use only means and methods that we currently know are scientifically possible. Here are in-depth essays on antimatter containment, solar sails, and fusion propulsion. And the human consequences? Here is speculation by a magnificent array of award-winning SF writers on what an interstellar voyage might look like, might feel like—might be like. It’s an all-star cast abounding with Hugo and Nebula award winners: Ben Bova, Mike Resnick, Jack McDevitt, Michael Bishop, Sarah A. Hoyt, and more. Comprehensive teacher’s guide available. About Stellaris: People of the Stars, coedited by Les Johnson: “[A] thought-provoking look at a selection of real-world

challenges and speculative fiction solutions. . . . Readers will enjoy this collection that is as educational as it is entertaining.”—Booklist “This was an enjoyable collection of science fiction dealing with colonizing the stars. In the collection were several gems and the overall quality was high.”—Tangent About Mission to Methone, by Les Johnson: “The spirit of Arthur C. Clarke and his contemporaries is alive and well in Johnson’s old-fashioned first-contact novel, set in 2068. . . . includes plenty of realistic detail and puts fun new spins on familiar alien concepts. . . . There’s a great deal here for fans of early hard SF.”—Publishers Weekly “With equal parts science fiction and international intrigue. . . . an exciting, fast-paced read that you will not want to put down.”—Booklist About Rescue Mode, by Ben Bova and Les Johnson: “. . . a suspenseful and compelling narrative of the first human spaceflight to Mars.”—Booklist About Jack McDevitt: “The logical heir to Isaac Asimov and Arthur C. Clarke.”—Stephen King “‘Why read Jack McDevitt?’ The question should be: ‘Who among us is such a slow pony that s/he isn’t reading McDevitt?’”—Harlan Ellison “You should definitely read Jack McDevitt.”—Gregory Benford

The Good for Nothings - Danielle Banas 2020-08-04

Whip-smart and utterly charming, Danielle Banas's irreverent YA sci-fi adventure *The Good for Nothings* is perfect for fans of *Guardians of the Galaxy*, *The Lunar Chronicles*, and *Firefly*. Cora Saros is just trying her best to join the family business of theft and intergalactic smuggling. Unfortunately, she's a total disaster. After landing herself in prison following an attempted heist gone very wrong, she strikes a bargain with the prison warden: He'll expunge her record if she brings back a long-lost treasure rumored to grant immortality. Cora is skeptical, but with no other way out of prison (and back in her family's good graces), she has no choice but to assemble a crew from her collection of misfit cellmates—a disgraced warrior from an alien planet; a cocky pirate who claims to have the largest ship in the galaxy; and a glitch-prone robot with a penchant for baking—and take off after the fabled prize. But the ragtag group soon discovers that not only is the too-good-to-be-true treasure very real, but they're also not the only crew on the hunt for it.

And it's definitely a prize worth killing for. Praise for *The Good for Nothings*: "A fun, galaxy-spanning treasure hunt with plenty of action and heart." —Publishers Weekly

Escape from the Ivory Tower - Nancy Baron 2010-08-13

Most scientists and researchers aren't prepared to talk to the press or to policymakers—or to deal with backlash. Many researchers have the horror stories to prove it. What's clear, according to Nancy Baron, is that scientists, journalists and public policymakers come from different cultures. They follow different sets of rules, pursue different goals, and speak their own language. To effectively reach journalists and public officials, scientists need to learn new skills and rules of engagement. No matter what your specialty, the keys to success are clear thinking, knowing what you want to say, understanding your audience, and using everyday language to get your main points across. In this practical and entertaining guide to communicating science, Baron explains how to engage your audience and explain why a particular finding matters. She explores how to ace your interview, promote a paper, enter the political fray, and use new media to connect with your audience. The book includes advice from journalists, decision makers, new media experts, bloggers and some of the thousands of scientists who have participated in her communication workshops. Many of the researchers she has worked with have gone on to become well-known spokespeople for science-related issues. Baron and her protégées describe the risks and rewards of “speaking up,” how to deal with criticism, and the link between communications and leadership. The final chapter, ‘Leading the Way’ offers guidance to scientists who want to become agents of change and make your science matter. Whether you are an absolute beginner or a seasoned veteran looking to hone your skills, *Escape From the Ivory Tower* can help make your science understood, appreciated and perhaps acted upon.

The Bad Guys Guide to Being Good - Aaron Blabey 2017

“Meet the Bad Guys. They may seem scary, but these almost-professional heroes have what it takes to save the day. And they're ready to teach a newbie everything they know, from sniffing out the enemy to surviving a

zombie attack. Are you bad enough to come along for the ride?"--Page 4 of cover.

The Sci-Fi Movie Guide - Chris Barsanti 2014-09-22

Once upon a time, science fiction was only in the future. It was the stuff of drive-ins and cheap double-bills. Then, with the ever-increasing rush of new, society-altering technologies, science fiction pushed its way to the present, and it busted out of the genre ghetto of science fiction and barged its way into the mainstream. What used to be mere fantasy (trips to the moon? Wristwatch radios? Supercomputers capable of learning?) are now everyday reality. Whether nostalgic for the future or fast-forwarding to the present, *The Sci-Fi Movie Guide: The Universe of Film* from *Alien* to *Zardoz* covers the broad and widening range of science-fiction movies. From the trashy to the epic, from the classics to today's blockbusters, this cinefile's guidebook reviews nearly 1,000 of the biggest, baddest, and brightest from every age and genre of cinematic and TV science fiction. You'll find more than just *Star Wars*, *Star Trek*, and *Transformers*, with reviews on many overlooked and under-appreciated gems and genres, such as ... • *Monsters!* *Pacific Rim*, *Godzilla*, *The Thing*, *Creature from the Black Lagoon* • *Superheroes:* *Thor*, *Iron Man*, *X-Men*, *The Amazing Spider-man*, *Superman* • *Avant-garde masterpieces:* *Solaris*, *2001*, *Brazil* • and many, many more categories and movies!!

Cars - Simon Jowett 2006

Presents movie stills, CGI photography, special cross-section illustrations, and essential facts about the characters of the Disney/Pixar movie "Cars."

The Space Between Worlds - Micaiah Johnson 2020-08-04

NEW YORK TIMES BOOK REVIEW EDITORS' CHOICE • An outsider who can travel between worlds discovers a secret that threatens the very fabric of the multiverse in this stunning debut, a powerful examination of identity, privilege, and belonging. WINNER OF THE COMPTON CROOK AWARD • FINALIST FOR THE LOCUS AWARD • "Gorgeous writing, mind-bending world-building, razor-sharp social commentary, and a main character who demands your attention—and your allegiance."—Rob

Hart, author of *The Warehouse* ONE OF THE BEST BOOKS OF THE YEAR—NPR, *Library Journal*, *Book Riot* Multiverse travel is finally possible, but there's just one catch: No one can visit a world where their counterpart is still alive. Enter Cara, whose parallel selves happen to be exceptionally good at dying—from disease, turf wars, or vendettas they couldn't outrun. Cara's life has been cut short on 372 worlds in total. On this dystopian Earth, however, Cara has survived. Identified as an outlier and therefore a perfect candidate for multiverse travel, Cara is plucked from the dirt of the wastelands. Now what once made her marginalized has finally become an unexpected source of power. She has a nice apartment on the lower levels of the wealthy and walled-off Wiley City. She works—and shamelessly flirts—with her enticing yet aloof handler, Dell, as the two women collect off-world data for the Eldridge Institute. She even occasionally leaves the city to visit her family in the wastes, though she struggles to feel at home in either place. So long as she can keep her head down and avoid trouble, Cara is on a sure path to citizenship and security. But trouble finds Cara when one of her eight remaining doppelgängers dies under mysterious circumstances, plunging her into a new world with an old secret. What she discovers will connect her past and her future in ways she could have never imagined—and reveal her own role in a plot that endangers not just her world but the entire multiverse. "Clever characters, surprise twists, plenty of action, and a plot that highlights social and racial inequities in astute prose."—*Library Journal* (starred review)

The Art of Cars 2 - Ben Queen 2015-11-10

Cars 2 is a globetrotting, high-octane ride through the world of Lightning McQueen, his best friend Mater, and an international collection of completely new characters. *The Art of Cars 2* follows the development of the second installment in the *Cars* series, from the first story concepts and the filmmakers' worldwide research to the intricate "carified" details that make up the unique *Cars 2* universe. Featuring the behind-the-scenes concept art that went into the film's creation—including color scripts, storyboards, character studies, environmental art, sculpts, and more—as well as a forward by director and racecar-enthusiast John

Lasseter, The Art of Cars 2 celebrates the art and intrigue of this

amazing new Pixar film.