

# Wyrms Orson Scott Card

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Ender's World - Orson Scott Card 2013-04-02

Experience the thrill of reading Ender's Game all over again Go deeper into the complexities of Orson Scott Card's classic novel with science fiction and fantasy writers, YA authors, military strategists, including: Ender prequel series coauthor Aaron Johnston on Ender and the evolution of the child hero Burn Notice creator Matt Nix on Ender's Game as a guide to life Hugo award-winning writer Mary Robinette Kowal on how Ender's Game gets away with breaking all the (literary) rules Retired US Air Force Colonel Tom Ruby on what the military could learn from Ender about leadership Bestselling YA author Neal Shusterman on the ambivalence toward survival that lies at the heart of Ender's story Plus pieces by: Hilari Bell John Brown Mette Ivie Harrison Janis Ian Alethea Kontis David Lubar and Alison S. Myers John F. Schmitt Ken Scholes Eric James Stone Also includes never-before-seen content from Orson Scott Card on the writing and evolution of the events in Ender's Game, from the design of Battle School to the mindset of the pilots who sacrificed themselves in humanity's fight against the formics

**Sarah** - Orson Scott Card 2018-03-20

The first book of bestselling author Orson Scott Card's Women of Genesis series—a unique re-imagining of the biblical tale Sarai was a child of ten years, wise for her age but not yet a woman, when she first met Abram. He appeared before her in her father's house, filthy from the desert, tired and thirsty. But as the dirt of travel was washed from his body, the sight of him filled her heart. And when Abram promises Sarai to return in ten years to take her for his wife, her fate was sealed. Abram kept his promise, and Sarai kept hers. They were wed, and so joined the royal house of Ur with the high priesthood of the Hebrews. So began a lifetime of great joy together, and greater peril: and with the blessing of their God, a great nation would be built around the core of their love. Bestselling author Orson Scott Card uses his fertile imagination, and uncanny insight into human nature, to tell the story of a unique woman—one who is beautiful, tough, smart, and resourceful in an era when women had little power, and are scarce in the historical record. Sarah, child of the desert, wife of Abraham, takes on vivid reality as a woman desirable to kings, a devoted wife, and a faithful follower of the God of Abraham, chosen to experience an incomparable miracle. Women of Genesis Sarah Rebekah Rachel and Leah At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

**Pathfinder** - Orson Scott Card 2011-10-04

Thirteen-year-old Rigg has a secret ability to see the paths of others' pasts, but revelations after his father's death set him on a dangerous quest that brings new threats from those who would either control his destiny or kill him.

*The Folk of the Fringe* - Orson Scott Card 2010-04-01

In Orson Scott Card's classic apocalyptic science fiction novel *The Folk of the Fringe*, only a few nuclear weapons fell in America--the weapons that destroyed the nation were biological and, ultimately, cultural. But in the chaos, the famine, the plague, there existed a few pockets of order. The strongest of them was the state of Deseret, formed from the vestiges of Utah, Colorado, and Idaho. The climate has changed. The Great Salt Lake has filled up to prehistoric levels. But there, on the fringes, brave, hardworking pioneers are making the desert bloom again. A civilization cannot be reclaimed by powerful organizations, or even by great men alone. It must be renewed by individual men and women, one by one, working together to make a community, a nation, a new America. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

*The Lost Gate* - Orson Scott Card 2011-01-04

Orson Scott Card's *The Lost Gate* is the first book in the Mithermages series from the New York Times bestselling author of *Ender's Game*. Danny North knew from early childhood that his family was different,

and that he was different from them. While his cousins were learning how to create the things that commoners called fairies, ghosts, golems, trolls, werewolves, and other such miracles that were the heritage of the North family, Danny worried that he would never show a talent, never form an outself. He grew up in the rambling old house, filled with dozens of cousins, and aunts and uncles, all ruled by his father. Their home was isolated in the mountains of western Virginia, far from town, far from schools, far from other people. There are many secrets in the House, and many rules that Danny must follow. There is a secret library with only a few dozen books, and none of them in English — but Danny and his cousins are expected to become fluent in the language of the books. While Danny's cousins are free to create magic whenever they like, they must never do it where outsiders might see. Unfortunately, there are some secrets kept from Danny as well. And that will lead to disaster for the North family. The Mithermages series *The Lost Gate* *The Gate Thief* *Gatefather* At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

**Lost Boys** - Orson Scott Card 2013-04-02

For Step Fletcher, his pregnant wife DeAnne, and their three children, the move to tiny Steuben, North Carolina, offers new hope and a new beginning. But from the first, eight-year-old Stevie's life there is an unending parade of misery and disaster. Cruelly ostracized at his school, Stevie retreats further and further into himself -- and into a strange computer game and a group of imaginary friends. But there is something eerie about his loyal, invisible new playmates: each shares the name of a child who has recently vanished from the sleepy Southern town. And terror grows for Step and DeAnne as the truth slowly unfolds. For their son has found something savagely evil ... and it's coming for Stevie next. *Hidden Empire* - Orson Scott Card 2010-12-28

A sequel to the best-selling *Empire* finds Captain Cole becoming increasingly concerned about new U.S. President Averell Torrent's tough-handed foreign policy stance, a perspective that causes him to be targeted and prompts his investigation into the president's role in an assassination plot. Reprint.

**Rebekah** - Orson Scott Card 2018-07-17

Rebekah, book two in New York Times bestselling author Orson Scott Card's Women of Genesis series—a unique re-imagining of the biblical tale. Born into a time and place where a woman speaks her mind at her peril, and reared as a motherless child by a doting father, Rebekah grew up to be a stunning, headstrong beauty. She was chosen by God for a special destiny. Rebekah leaves her father's house to marry Isaac, the studious young son of the Patriarch Abraham, only to find herself caught up in a series of painful rivalries, first between her husband and his brother Ishmael, and later between her sons Jacob and Esau. Her struggles to find her place in the family of Abraham are a true test of her faith, but through it all she finds her own relationship with God and does her best to serve His cause in the lives of those she loves. Women of Genesis Sarah Rebekah At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

**Ender's Game** - Orson Scott Card 2017-10-17

"The classic of modern science fiction"--Front cover.

Treason - Orson Scott Card 2009-11-30

From the bestselling author of the Ender Universe novels comes Orson Scott Card's *Treason* Lanik Mueller's birthright as heir to planet *Treason's* most powerful rulership will never be realized. He is a "rad"--radical regenerative. A freak among people who can regenerate injured flesh... and trade extra body parts to the Offworld oppressors for iron. For, on a planet without hard metals--or the means of escape--iron is power in the race to build a spacecraft. Iron is the promise of freedom, which may never be fulfilled as Lanik uncovers a treacherous conspiracy beyond his imagination. Now charged with a mission of conquest--and exile--Lanik devises a bold and dangerous plan... a quest that may finally

break the vicious chain of rivalry and bloodshed that enslaves the people of Treason as the Offworld never could. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

**Invasive Procedures** - Orson Scott Card 2009-11-30

Orson Scott Card and Aaron Johnston's taut thriller *Invasive Procedures* takes readers a few years into the future, and shows the promise and danger of new genetic medicine techniques. George Galen is a brilliant scientist, a pioneer in gene therapy. But Galen is dangerously insane - he has created a method to alter human DNA, not just to heal diseases, but to "improve" people - make them stronger, make them able to heal more quickly, and make them compliant to his will. Frank Hartman is also a brilliant virologist, working for the government's ultra-secret bio-hazard agency. He has discovered how to neutralize Galen's DNA-changing virus, making him the one man who stands in the way of Galen's plan to "improve" the entire human race. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

**The Memory of Earth** - Orson Scott Card 1993-01

Malfunctioning due to its own failing system, the Oversoul, an artificial intelligence caring for the colonists on the planet Harmony, could bring about catastrophic war on the planet unless someone repairs it

**Robota** - Doug Chiang 2016-11-16

This visionary study in world-building traces a human's journey through a preindustrial civilization ruled by tyrannical robots. Breathtaking illustrations, accompanied by text, provide a cinematic scope to every page.

**Ender in Exile** - Orson Scott Card 2008-11-11

After twenty-three years, Orson Scott Card returns to his acclaimed best-selling series with the first true, direct sequel to the classic *Ender's Game*. In *Ender's Game*, the world's most gifted children were taken from their families and sent to an elite training school. At Battle School, they learned combat, strategy, and secret intelligence to fight a dangerous war on behalf of those left on Earth. But they also learned some important and less definable lessons about life. After the life-changing events of those years, these children—now teenagers—must leave the school and readapt to life in the outside world. Having not seen their families or interacted with other people for years—where do they go now? What can they do? Ender fought for humanity, but he is now reviled as a ruthless assassin. No longer allowed to live on Earth, he enters into exile. With his sister Valentine, he chooses to leave the only home he's ever known to begin a relativistic—and revelatory—journey beyond the stars. What happened during the years between *Ender's Game* and *Speaker for the Dead*? What did Ender go through from the ages of 12 through 35? The story of those years has never been told. Taking place 3000 years before Ender finally receives his chance at redemption in *Speaker for the Dead*, this is the long-lost story of Ender. For twenty-three years, millions of readers have wondered and now they will receive the answers. *Ender in Exile* is Orson Scott Card's moving return to all the action and the adventure, the profound exploration of war and society, and the characters one never forgot. On one of these ships, there is a baby that just may share the same special gifts as Ender's old friend Bean... THE ENDER UNIVERSE *Ender's Game* / *Ender in Exile* / *Speaker for the Dead* / *Xenocide* / *Children of the Mind* *Ender's Shadow* series *Ender's Shadow* / *Shadow of the Hegemon* / *Shadow Puppets* / *Shadow of the Giant* / *Shadows in Flight* *Children of the Fleet* *The First Formic War* (with Aaron Johnston) *Earth Unaware* / *Earth Afire* / *Earth Awakens* *The Second Formic War* (with Aaron Johnston) *The Swarm* / *The Hive* *Ender novellas* *A War of Gifts* / *First Meetings* At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

**Maps in a Mirror** - Orson Scott Card 2009-11-30

*Maps in a Mirror* brings together nearly all of Orson Scott Card's short fiction written between 1977 and 1990. For those readers who have followed this remarkable talent since the beginning, here are all those amazing stories gathered together in one place, with some extra surprises as well. For the hundreds of thousands who are newly come to Card, here is chance to experience the wonder of a writer so versatile that he can handle everything from traditional narrative poetry to modern experimental fiction with equal ease and grace. The brilliant story-telling of the Alvin Maker books is no accident; the breathless excitement evoked by the *Ender* books is not a once-in-a-lifetime experience. In this enormous volume are forty-six stories, plus ten long, intensely personal essays, unique to this volume. In them the author reveals some of his reasons and motivations for writing, with a good deal of autobiography into the bargain. "One of the genre's most convincing

storytellers. An important volume."--Library Journal At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

**In the Image of God** - Michael R. Collings 1990

This absorbing study is the first full-length treatment of Orson Scott Card, the only writer to thus far receive the prestigious Hugo and Nebula awards two years in a row. Collings examines the unique vision and literary achievements of this writer, a consummate storyteller who uses the medium of science fiction and fantasy to give shape to his deepest religious beliefs and moral convictions. His major novels, including *Seventh Son*, *Songmaster*, and *Wyrms*, are discussed, together with many of his short stories and his critical articles, poetry, and plays.

**Hart's Hope** - Orson Scott Card 2003-08-02

A dark and powerful fantasy from the bestselling author of *Ender's Shadow*. Enter the city of Hart's Hope, ruled by gods both powerful and indifferent, riddled with sorcery and revenge. The city was captured by a rebellious lord, Palicrovol, who overthrew the cruel king, Nasilee, hated by his people. Palicrovol, too, was cruel, as befitted a king. He took the true mantle of kingship by forcing Asineth, now Queen by her father's death, to marry him, raping her to consummate the marriage. [But he was not cruel enough to rule.] He let her live after her humiliation; live to bear a daughter; live to return from exile and retake the throne of Hart's Hope. But she, in turn, sent Palicrovol into exile to breed a son who would, in the name of the God, take back the kingdom from its cruel Queen.

**An Open Book** - Orson Scott Card 2004-01-01

This is an open book in two senses of the term. It is open because it is a work in progress. Over the years I have tinkered with most of these poems many times and have revised some of them quite thoroughly. Their publication here does not mean I am done with them. Yet there are some poems which I have not altered in years, not because they are perfect, but because they reflect my intention at the time I wrote them. Just because I have changed into a different man with the passage of years does not mean I should expunge the traces of my earlier self that these poems represent. So this open book is a collection of the poems I happened to choose for publication at this time, in the form I happen to prefer at the moment. This book is open in another sense, however. Since the days of Ezra Pound and T.S. Eliot, poetry has been steadily dying as a public art form, because poets, taught to value obscurity and difficulty, have labored to make their verse less and less accessible to untrained readers. I see little point in creating verse that has no readers except a tiny club who have learned a private code. Anyone can be obscure -- all you have to do to achieve obscurity is to write incompetently. To be clear and yet also say something worth saying is what I believe poets should strive for. The first reading should reward the reader. If later readings reveal new insights, so much the better; but if the first reading did not achieve Dryden's recipe of sweetness and light, why should a reader return for a second pass?

**Magic Street** - Orson Scott Card 2006-06-27

"A modern suburban fantasy . . . There are quests and complications, conflicts and charms. . . Card's back in top form, doing as well as or better than any of his fantasy work so far."—The San Diego Union-Tribune In a prosperous African American neighborhood in Los Angeles, infant Mack Street is found abandoned in an overgrown park and taken in by a blunt-speaking single woman. Growing up, Mack senses that he is different from most, and knows that he has strange powers. Yet he cannot possibly understand how unusual he is until the day he discovers, beyond a mysterious narrow house no one else can see, an entryway into a magical world. Passing through, Mack is plunged into a realm where time and reality are skewed, a place where his actions seem to have disturbing effects in the "real world." Whether he likes it or not, Mack has become a player in an epic drama. His reward, if he can survive the trip, is discovering not only who he really is . . . but why he exists. Praise for *Magic Street* "A great read . . . Card's take on his characters [is] as sure as ever, his narrative rock solid, his dialogue crackling and authentic."—Los Angeles Times Book Review "[Card] is a master at creating a sense of urgency that keeps you turning pages."—The Charlotte Observer "Mind-bending . . . Card's clever tale comes with sharp writing and crisp dialogue."—The Tampa Tribune "Compelling . . . By the time the ultimate conflict comes into focus, the novel is propelling the reader forward like a bullet."—Deseret Morning News "A suspenseful fantasy thriller that, during the race to the last page, has one mulling over myth, morals, salvation, and will."—Booklist

**Orson Scott Card's Wyrms** - Orson Scott Card 2006-10

Patience has spent her entire life training for the day of the death of her

father. And now that he has passed, she finds herself preparing for survival as the usurper king Oruc orders her execution. But as she escapes, she senses a strange pull towards a place called Cranning.  
*Wyrms* - Orson Scott Card 1988

Patience is the only daughter of the rightful Heptarch, but she, like her father, serves the usurper who has destroyed her family. But the time for prudence has passed, and that which has slept has awakened. And Patience must journey to the heartsoul of the planet to confront her destiny--and the world's. Also available: *Seventh Son* and *Speaker for the Dead* (see Science Fiction/Fantasy reissue section).

*Enchantment* - Orson Scott Card 2005-05-31

In *Enchantment*, Orson Scott Card works his magic as never before, transforming the timeless story of *Sleeping Beauty* into an original fantasy brimming with romance and adventure. The moment Ivan stumbled upon a clearing in the dense Carpathian forest, his life was forever changed. Atop a pedestal encircled by fallen leaves, the beautiful princess Katerina lay still as death. But beneath the foliage a malevolent presence stirred and sent the ten-year-old Ivan scrambling for the safety of Cousin Marek's farm. Now, years later, Ivan is an American graduate student, engaged to be married. Yet he cannot forget that long-ago day in the forest—or convince himself it was merely a frightened boy's fantasy. Compelled to return to his native land, Ivan finds the clearing just as he left it. This time he does not run. This time he awakens the beauty with a kiss . . . and steps into a world that vanished a thousand years ago. A rich tapestry of clashing worlds and cultures, *Enchantment* is a powerfully original novel of a love and destiny that transcend centuries . . . and the dark force that stalks them across the ages.

*Hot Sleep* - Orson Scott Card 1979

*Beloved* - Toni Morrison 2006-10-17

Winner of the Pulitzer Prize, Toni Morrison's *Beloved* is a spellbinding and dazzlingly innovative portrait of a woman haunted by the past. Sethe was born a slave and escaped to Ohio, but eighteen years later she is still not free. She has borne the unthinkable and not gone mad, yet she is still held captive by memories of Sweet Home, the beautiful farm where so many hideous things happened. Meanwhile Sethe's house has long been troubled by the angry, destructive ghost of her baby, who died nameless and whose tombstone is engraved with a single word: *Beloved*. Sethe works at beating back the past, but it makes itself heard and felt incessantly in her memory and in the lives of those around her. When a mysterious teenage girl arrives, calling herself *Beloved*, Sethe's terrible secret explodes into the present. Combining the visionary power of legend with the unassailable truth of history, Morrison's unforgettable novel is one of the great and enduring works of American literature.

*The Sparrow* - Mary Doria Russell 2008-05-27

A visionary work that combines speculative fiction with deep philosophical inquiry, *The Sparrow* tells the story of a charismatic Jesuit priest and linguist, Emilio Sandoz, who leads a scientific mission entrusted with a profound task: to make first contact with intelligent extraterrestrial life. The mission begins in faith, hope, and beauty, but a series of small misunderstandings brings it to a catastrophic end. Praise for *The Sparrow* "A startling, engrossing, and moral work of fiction."—The New York Times Book Review "Important novels leave deep cracks in our beliefs, our prejudices, and our blinders. *The Sparrow* is one of them."—Entertainment Weekly "Powerful . . . *The Sparrow* tackles a difficult subject with grace and intelligence."—San Francisco Chronicle "Provocative, challenging . . . recalls both Arthur C. Clarke and H. G. Wells, with a dash of Ray Bradbury for good measure."—The Dallas Morning News "[Mary Doria] Russell shows herself to be a skillful storyteller who subtly and expertly builds suspense."—USA Today

*Seventh Son* - Orson Scott Card 2003-09-15

American Library Association "Best Books for Young Adults" From the author of *Ender's Game*, an unforgettable story about young Alvin Maker: the seventh son of a seventh son. Born into an alternative frontier America where life is hard and folk magic is real, Alvin is gifted with the power. He must learn to use his gift wisely. But dark forces are arrayed against Alvin, and only a young girl with second sight can protect him. Includes an excerpt of Orson Scott Card's new novel, *THE LOST GATE!* The Tales of Alvin Maker series *Seventh Son* *Red Prophet* *Prentice Alvin* *Alvin Journeyman* *Heartfire* *The Crystal City* At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

*The Abyss* - Orson Scott Card 1989

The sea holds many mysteries . . . but one is truly out of this world! When divers attempt to retrieve a sunken U.S. submarine, they discover a

powerful force lurking deep beneath the sea, ready to unleash war, chaos and destruction! Ties in to the sensational summer movie.

*Wyrms* - Orson Scott Card 2003-04-05

A New York Times Best Book of the Year From the New York Times bestselling author of *Ender's Shadow*, comes Orson Scott Card's standalone *Wyrms* The sphere is alien in origin, but has been controlled by man for millennia. A legend as old as the stars rules this constructed world: When the seventh seventh seventh human Heptarch is crowned, he will be the Kristos and will bring eternal salvation . . . or the destruction of the cosmos. Patience is the only daughter of the rightful Heptarch, but she, like her father before her, serves the usurper who has destroyed her family. For she has learned the true ruler's honor: Duty to one's race is more important than duty to one's self. But the time for prudence has passed, and that which has slept for ages has awakened. And Patience must journey to the heartsoul of this planet to confront her destiny . . . and her world's. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

*Earth Unaware* - Orson Scott Card 2012-07-17

A hundred years before *Ender's Game*, humans thought they were alone in the galaxy. Humanity was slowly making their way out from Earth to the planets and asteroids of the Solar System, exploring and mining and founding colonies. The mining ship *El Cavador* is far out from Earth, in the deeps of the Kuiper Belt, beyond Pluto. Other mining ships, and the families that live on them, are few and far between this far out. So when *El Cavador*'s telescopes pick up a fast-moving object coming in-system, it's hard to know what to make of it. It's massive and moving at a significant fraction of the speed of light. But the ship has other problems. Their systems are old and failing. The family is getting too big. There are claim-jumping corporates bringing Asteroid Belt tactics to the Kuiper Belt. Worrying about a distant object that might or might not be an alien ship seems...not important. They're wrong. It's the most important thing that has happened to the human race in a million years. This is humanity's first contact with an alien race. The First Formic War is about to begin. *Earth Unaware* is the first novel in The First Formic War series by Orson Scott Card and Aaron Johnston. THE ENDER UNIVERSE *Ender* series *Ender's Game* / *Speaker for the Dead* / *Xenocide* / *Children of the Mind* / *Ender in Exile* / *Children of the Fleet* *Ender's Shadow* series *Ender's Shadow* / *Shadow of the Hegemon* / *Shadow Puppets* / *Shadow of the Giant* / *Shadows in Flight* The First Formic War (with Aaron Johnston) *Earth Unaware* / *Earth Afire* / *Earth Awakens* The Second Formic War (with Aaron Johnston) *The Swarm* / *The Hive* *Ender* novellas *A War of Gifts* / *First Meetings* At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

*The Treasure Box* - Orson Scott Card 2013-03-26

Widely acclaimed, hugely successful speculative-fiction author Orson Scott Card takes another step into the mainstream with an extremely chilling, vastly engaging novel that sets the notion of family values on its head and chronicles a man's transformation from hermit to hero. When Quentin Fears was 10, his sister left this world, the victim of a car accident. Her death made him withdraw from this world too -- into books, away from people. By the time he reaches adulthood, Quentin has become a certifiable recluse, moving restlessly from town to town, investing the millions he's made as a software creator and avoiding companionship. It's odd but maybe inevitable that on a rare outing to a party he should meet his dream woman, Madeleine. She's witty and beautiful and as naive to the world's ways as he is, and they marry in a matter of weeks. Their relationship seems idyllic but for one thing -- Madeleine's multigenerational, cantankerous, eccentric family who all live in a rambling riverside mansion in upstate New York. But poor family dynamics isn't all that's wrong with them. Beyond the squabbling, there's an ancient family secret to which Madeleine holds the key. Only Quentin can stop her from unleashing an ageless malevolence that will rule the world. But to do so, he must do what seems impossible -- step outside himself into the world he has avoided. He must learn friendship, trust, forgiveness and the courage to face down the ultimate evil. Joining Quentin in this epic confrontation is a splendidly quirky cast of heroes, villains and witches -- from a no-nonsense nurse with a dash of the romantic in her to a small-town sheriff whose affable exterior conceals a dangerous past to a 10-year-old girl named Roz whose malign powers are rivaled only by her smart mouth. *Treasure Box* introduces the most spectacularly dysfunctional family in recent fiction and a singular hero whose only weapons against them are his mind and his heart. How Quentin defuses this volatile mixture of comedy and horror makes for a viscerally unsettling, poignant and appealing tale that's sure to draw the legions of fans Card has won in other genres and new fans as well.

**The Crystal City** - Orson Scott Card 2004-10-01

Using the lore and the folk-magic of the men and women who settled North America, Orson Scott Card has created an alternate world where magic works, and where that magic has colored the entire history of the colonies. Charms and beseechings, hexes and potions, all have a place in the lives of the people of this world. Dowsers find water, the second sight warns of dangers to come, and a torch can read a person's future--or their heart. In this world where "knacks" abound, Alvin, the seventh son of a seventh son, is a very special man indeed. He's a Maker; he has the knack of understanding how things are put together, how to create them, repair them, keep them whole, or tear them down. He can heal hearts as well as bones, he build a house, he can calm the waters or blow up a storm. And he can teach his knack to others, to the measure of their own talent. Alvin has been trying to avert the terrible war that his wife, Peggy, a torch of extraordinary power, has seen down the life-lines of every American. Now she has sent him down the Mizzippy to the city of New Orleans, or Nueva Barcelona as they call it under Spanish occupation. Alvin doesn't know exactly why he's there, but when he and his brother-in-law, Arthur Stuart, find lodgings with a family of abolitionists who know Peggy, he suspects he'll find out soon. But Nueva Barcelona is about to experience a plague, and Alvin's efforts to protect his friends by keeping them healthy will create more danger than he could ever have suspected. And in saving the poor people of the city, Alvin will be put to the greatest test of his life---a test that will draw on all his power. For the time has come for him to turn to his old friend Tenskwa-Tawa, the Red Prophet who controls the lands to the west of the Mizzippy. Now Alvin must take the first steps on the road to the Crystal City that was shown to him in a vision so long ago. The Tales of Alvin Maker series Seventh Son Red Prophet Prentice Alvin Alvin Journeyman Heartfire The Crystal City At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

**Pastwatch** - Orson Scott Card 2009-11-30

In one of the most powerful and thought-provoking novels of his remarkable career, Orson Scott Card's Pastwatch interweaves a compelling portrait of Christopher Columbus with the story of a future scientist who believes she can alter human history from a tragedy of bloodshed and brutality to a world filled with hope and healing. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

**Rise of Endymion** - Dan Simmons 2011-01-12

The magnificent conclusion to one of the greatest science fiction sagas of our time The time of reckoning has arrived. As a final genocidal Crusade threatens to enslave humanity forever, a new messiah has come of age. She is Aenea and she has undergone a strange apprenticeship to those known as the Others. Now her protector, Raul Endymion, one-time shepherd and convicted murderer, must help her deliver her startling message to her growing army of disciples. But first they must embark on a final spectacular mission to discover the underlying meaning of the universe itself. They have been followed on their journey by the mysterious Shrike--monster, angel, killing machine--who is about to reveal the long-held secret of its origin and purpose. And on the planet of Hyperion, where the story first began, the final revelation will be delivered--an apocalyptic message that unlocks the secrets of existence and the fate of humankind in the galaxy.

**Treason** - Hédi Kaddour 2010

Hédi Kaddour's poetry arises from observation, from situations both ordinary and emblematic--of contemporary life, of human stubbornness, human invention, or human cruelty. With *Treason*, the award-winning poet and translator Marilyn Hacker presents an English-speaking audience with the first selected volume of his work. The poetries of several languages and literary traditions are lively and constant presences in the work of Hédi Kaddour, a Parisian as well as a Germanist and an Arabist. A walker's, a watcher's, and a listener's poems, his sonnet-shaped vignettes often include a line or two of dialogue that turns his observations and each poem itself into a kind of miniature theater piece. Favoring compact, classical models over long verse forms, Kaddour questions the structures of syntax and the limits of poetic form, combining elements of both international modernism and postmodernism with great sophistication. Capturing Kaddour's full range of diction, as well as his speed, momentum, and tone, Marilyn Hacker's translations brilliantly bring these poems alive.

**Lost and Found** - Orson Scott Card 2019-09-10

"Are you really a thief?" That's the question that has haunted fourteen-year-old Ezekiel Blast all his life. But he's not a thief, he just has a talent

for finding things. Not a superpower--a micropower. Because what good is finding lost bicycles and hair scrunchies, especially when you return them to their owners and everyone thinks you must have stolen them in the first place? If only there were some way to use Ezekiel's micropower for good, to turn a curse into a blessing. His friend Beth thinks there must be, and so does a police detective investigating the disappearance of a little girl. When tragedy strikes, it's up to Ezekiel to use his talent to find what matters most. Master storyteller Orson Scott Card delivers a touching and funny, compelling and smart novel about growing up, harnessing your potential, and finding your place in the world, no matter how old you are.

**Empire** - Orson Scott Card 2009-11-30

The American Empire has grown too fast, and the fault lines at home are stressed to the breaking point. The war of words between Right and Left has collapsed into a shooting war, though most people just want to be left alone. The battle rages between the high-technology weapons on one side, and militia foot-soldiers on the other, devastating the cities, and overrunning the countryside. But the vast majority, who only want the killing to stop and the nation to return to more peaceful days, have technology, weapons and strategic geniuses of their own. When the American dream shatters into violence, who can hold the people and the government together? And which side will you be on? Orson Scott Card is a master storyteller, who has earned millions of fans and reams of praise for his previous science fiction and fantasy novels. Now he steps a little closer to the present day with this chilling look at a near future scenario of a new American Civil War. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

**Songmaster** - Orson Scott Card 2002-12-06

An SF classic from the author of *Ender's Game*. Kidnapped at an early age, the young singer Anset has been raised in isolation at the mystical retreat called the Songhouse. His life has been filled with music, and having only songs for companions, he develops a voice that is unlike any heard before. Anset's voice is both a blessing and a curse, for the young Songbird can reflect all the hopes and fears his audience feels and, by magnifying their emotions, use his voice to heal--or to destroy. When it is discovered that his is the voice that the Emperor has waited decades for, Anset is summoned to the Imperial Palace on Old Earth. Many fates rest in Anset's hands, and his songs will soon be put to the test: either to salve the troubled conscience of a conqueror, or drive him, and the universe, into mad chaos. *Songmaster* is a haunting story of power and love--the tale of the man who would destroy everything he loves to preserve humanity's peace, and the boy who might just sing the world away. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

**Starship Troopers** - Robert Anson Heinlein 1987

In a futuristic military adventure a recruit goes through the roughest boot camp in the universe and into battle with the Terran Mobile Infantry in what historians would come to call the First Interstellar War

**Wyrms** - Orson Scott Card 2003-04-05

A New York Times Best Book of the Year New York Times bestselling author of *Ender's Shadow* The sphere is alien in origin, but has been controlled by man for millennia. A legend as old as the stars rules this constructed world: When the seventh seventh seventh human Heptarch is crowned, he will be the Kristos and will bring eternal salvation . . . or the destruction of the cosmos. Patience is the only daughter of the rightful Heptarch, but she, like her father before her, serves the usurper who has destroyed her family. For she has learned the true ruler's honor: Duty to one's race is more important than duty to one's self. But the time for prudence has passed, and that which has slept for ages has awakened. And Patience must journey to the heartsoul of this planet to confront her destiny . . . and her world's.

**Saints** - Orson Scott Card 2001-03-14

From the bestselling author of the *Ender Universe* series comes Orson Scott Card's epic historical novel *Saints* When ten-year-old Dinah Kirkham saw her father leave their Manchester home in the middle of the night, she basked when he would be back. "Soon," he replied. But he never came back. On that night in 1829, John Kirkham laid the foundation of his daughter's certainty that the only person Dinah could ever really trust was herself. From that day forward, Dinah worked to support her family, remaining devoted to their welfare even in the face of despair and grinding poverty. Then one day she heard a new message, a new purpose ignited in her heart, and new life opened up before her. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.